SOFTWARE ENGINEERING (S E)

Courses primarily for undergraduates:

S E 101: Software Engineering Orientation
Cr. R.
Introduction to the procedures, policies, and resources of Iowa State University and the department of Computer Science and Electrical and Computer Engineering. Information on engineering and computer-based professions.

S E 166: Careers in Software Engineering
Cr. R.
Overview of the nature and scope of the software engineering profession. Relationship of coursework to careers. Departmental rules, student services operations, degree requirements, program of study planning, career options, and student organizations.

S E 185: Problem Solving in Software Engineering
(2-2) Cr. 3.
Prereq: MATH 143 or satisfactory scores on mathematics placement examinations; credit or enrollment in MATH 165
Introduction to software engineering and computer programming. Systematic thinking process for problem solving in the context of software engineering. Group problem solving. Solving software engineering problems and presenting solutions through computer programs, written documents, and oral presentations. Introduction to principles of programming, software design, and extensive practice in design, writing, running, debugging, and reasoning about programs.

S E 298: Cooperative Education
Cr. R. F.S.S.
Prereq: Permission of department and Career Services
First professional work period in the cooperative education program. Students must register for this course before commencing work.

S E 319: Software Construction and User Interfaces
(Cross-listed with COM S). (3-0) Cr. 3. F.
Prereq: COM S 228

S E 329: Software Project Management
(Cross-listed with CPR E). (3-0) Cr. 3.
Prereq: COM S 309

S E 339: Software Architecture and Design
(Cross-listed with CPR E). (3-0) Cr. 3.
Prereq: S E 319

S E 342: Principles of Programming Languages
(Cross-listed with COM S). (3-1) Cr. 3. F.
Prereq: Minimum of C- in COM S 228, COM S 230 or CPR E 310
Study of concepts in programming languages and major programming paradigms, especially functional programming. Special emphasis on design tradeoffs that enable students to make sound choices of programming languages for a given software development task. Programming projects.

S E 396: Summer Internship
Cr. R. Repeatable. SS.
Prereq: Permission of department and Career Services
Summer professional work period.

S E 397: Software Engineering Internship
Cr. R. Repeatable. F.S.
Prereq: Permission of department and Career Services
One semester maximum per academic year professional work period.

S E 398: Cooperative Education
Cr. R. F-S.S.
Prereq: S E 298, permission of department and Career Services
Second professional work period in the cooperative education program. Students must register for this course before commencing work.

S E 409: Software Requirements Engineering
(Cross-listed with COM S). (3-0) Cr. 3. F.
Prereq: COM S 309
The requirements engineering process including identification of stakeholders requirements elicitation techniques such as interviews and prototyping, analysis fundamentals, requirements specification, and validation. Use of Models: State-oriented, Function-oriented, and Object-oriented. Documentation for Software Requirements. Informal, semi-formal, and formal representations. Structural, informational, and behavioral requirements. Non-functional requirements. Use of requirements repositories to manage and track requirements through the life cycle. Case studies, software projects, written reports, and oral presentations will be required.

S E 412: Formal Methods in Software Engineering
(Cross-listed with COM S, CPR E). (3-0) Cr. 3. S.
Prereq: COM S 230 or CPR E 310; COM S 311, STAT 330
A study of formal techniques for model-based specification and verification of software systems. Topics include logics, formalisms, graph theory, numerical computations, algorithms and tools for automatic analysis of systems. Graduate credit requires in-depth study of concepts.
S E 416: Software Evolution and Maintenance
(Cross-listed with CPR E). (3-0) Cr. 3.
Prereq: COM S 309
Practical importance of software evolution and maintenance, systematic
defect analysis and debugging techniques, tracing and understanding
large software, impact analysis, program migration and transformation,
refactoring, tools for software evolution and maintenance, experimental
studies and quantitative measurements of software evolution. Written
reports and oral presentation.

S E 417: Software Testing
(Cross-listed with COM S). (3-0) Cr. 3. S.
Prereq: COM S 309; COM S 230 or CPR E 310; ENGL 250, SP CM 212
Comprehensive study of software testing, principles, methodologies,
management strategies and techniques. Test models, test design
techniques (black box and white box testing techniques), test adequacy
criteria, integration, regression, system testing methods, and software
testing tools.

S E 419: Software Tools for Large Scale Data Analysis
(Cross-listed with CPR E). (3-3) Cr. 4.
Prereq: CPR E 308 or COM S 352, COM S 309
Software tools for managing and manipulating large volumes of data,
external memory processing, large scale parallelism, and stream
processing, data interchange formats. Weekly programming labs that
involve the use of a parallel computing cluster.

S E 490: Independent Study
Cr. arr. Repeatable.
Prereq: Senior classification in software engineering
Investigation of an approved topic.

S E 491: Senior Design Project I and Professionalism
(2-3) Cr. 3.
Prereq: S E 329, completion of 29 credits in the S E core professional program,
ENGL 314
Preparing for entry to the workplace. Selected professional topics. Use
of technical writing skills in developing project plan and design report;
project poster. First of two-semester team-oriented, project design and
implementation experience.

S E 492: Senior Design Project II
(1-3) Cr. 2.
Prereq: S E 491
Second semester of a team design project experience. Emphasis on the
successful implementation and demonstration of the design completed
in S E 491 and the evaluation of project results. Technical writing of final
project report; oral presentation of project achievements.

S E 494: Software Engineering Portfolio Development
Cr. R. F.S.
Prereq: Credit or enrollment in S E 491
Portfolio assessment for Software Engineers. Guidelines and Advice to
improve software engineering portfolios and to better use portfolios as a
tool to enhance career opportunities.

S E 498: Cooperative Education
Cr. R. Repeatable. F.S.S.S.
Prereq: S E 398, permission of department and Career Services
Third and subsequent professional work periods in the cooperative
education program. Students must register for this course before
commencing work.