

GRAPHIC DESIGN (ARTGR)

Any experimental courses offered by ARTGR can be found at:

registrar.iastate.edu/faculty-staff/courses/explisting/ (<http://www.registrar.iastate.edu/faculty-staff/courses/explisting/>)

Courses primarily for undergraduates:

ARTGR 270: Graphic Design Studio I

(0-6) Cr. 3. F.

Prereq: DSN S 102, DSN S 131; admission to the graphic design program through department review

Introduction to the fundamental skills required in the graphic design profession.

ARTGR 271: Graphic Design Studio II

(0-6) Cr. 3. S.

Prereq: ARTGR 270

Reinforces and further explores the fundamental skills, principles, and tools required for effective visual communication.

ARTGR 272: Digital Photography for Graphic Design

(0-6) Cr. 3. F.S.

Prereq: Concurrent enrollment in ARTGR 270 OR ARTGR 271

This course will address the development of "seeing" as a medium design, expression, and visual communication including compositional dynamics, advanced digital image manipulation, software usage and support, digital camera operations along with scanning and other digital input devices, color management, digital format for presentation and printing with digital ready formats.

ARTGR 273: Typography I

(0-6) Cr. 3. F.

Prereq: Concurrent enrollment in ARTGR 270

Emphasizes foundational typographic principles from letterform construction to hierarchies of extended text, directed toward typographic vocabulary, and typographic organization. Students will also understand both classical and contemporary typographic forms, as well as having the ability to construct typographic compositions and systems.

ARTGR 274: Typography II

(0-6) Cr. 3. S.

Prereq: Concurrent enrollment in ARTGR 271

Advances the skills and principles learned in Graphic Design Typography I. Exploration of more complex problems that address typographic hierarchy, context, sequence and typography and image.

ARTGR 275: Graphic Technology I

(0-6) Cr. 3.

Basic 2-dimensional computer skills for graphic design.

ARTGR 276: Graphic Technology II

(0-6) Cr. 3. S.

Basic 3-dimensional computer skills for graphic design.

ARTGR 281: Visual Communication and Branding

(3-0) Cr. 3. F.

Introduction to basic principles of visual communication that contribute to the successful comprehension of intended visual messages; these include promotional messages, such as corporate branding and marketing campaigns, as well as informational messages, such as those used in computer interface design or in the clear presentation of diagrammatic data. Emphasis is placed on sensitivity to the diversity of the intended American or global audience, and to the cross-cultural differences that may affect the ways that visual messages are interpreted. Methods for creating brand experiences are explored as they apply to both small and large enterprises, ranging from personal brand to corporate brand identities.

ARTGR 370: Graphic Design Studio III

(0-6) Cr. 3. F.

Prereq: ARTGR 271, ARTGR 276, and credit or concurrent enrollment in ARTGR 387

Creation and design of images and symbols for communication. Application and integration of typography with images and symbols.

ARTGR 371: Graphic Design Studio IV

(0-6) Cr. 3. S.

Prereq: ARTGR 370 and ARTGR 387

Development and preparation of design concepts for application to the printing and electronic publishing process. Creative problem-solving skills, introduction to systems design.

ARTGR 372: Graphic Materials and Processes

(3-0) Cr. 3.

Prereq: Junior standing within the graphic design program.

Introduction to the processes and materials involved in graphic design production. Course covers production ranging from pre-press to digital media.

ARTGR 377: Graphic Design Internship Seminar

(1-0) Cr. 1.

Prereq: Junior standing within the graphic design program.

Professional preparation for graphic design internship.

ARTGR 378: Critical Issues in Graphic Design

(2-0) Cr. 2.

Prereq: Credit or concurrent enrollment in ARTGR 370

Lecture, discussion and writing about the critical issues facing the communications field today and in the future.

ARTGR 383: A Concise History of Graphics and Sports.

(3-0) Cr. 3. S.

This introduction to basic concepts of branding in design explores the processes of sports, graphics of sports, design criteria of sport objects, consumer trends, and social importance of sports will be discussed.

This course takes a historical perspective of sport graphics and objects starting at the first known understanding of what could be considered "Sport," from ancient times to the present. Interpretation of sport graphics and sport objects. Measuring the sports impact and associated graphics with emotions; sounds that date the sport or strengthen our memories of them, photographs of objects and people from different periods, images of industrial, sport, agrarian and city landscapes to remind us of the dominant role played by sport/graphics or that sport object in the country of its origin.

ARTGR 387: Graphic Design History/Theory/ Criticism I

(Dual-listed with ARTGR 587). (3-0) Cr. 3. F.

Late nineteenth century to the 1990s. This course will explore the cultural, social, political, industrial, and technological forces that have influenced the practice of graphic design in Britain, Europe, and the United States. Students will study the historical issues and problems facing designers, their clients, and their publics.

Meets International Perspectives Requirement.

ARTGR 388: Graphic Design History/Theory/ Criticism II

(Dual-listed with ARTGR 588). (3-0) Cr. 3. S.

Critical issues that affect the contemporary practice of graphic design as it relates to the United States. Students will study a variety of issues that include, but are not exclusive to, new media, gender, class, design and the public sphere, design as social action, postmodern design theory, sustainability, and ethical practice.

Meets U.S. Diversity Requirement

ARTGR 391: Graphic Design Field Study

(0-1) Cr. 1. Repeatable, maximum of 2 credits.

Prereq: Concurrent enrollment in 300 or 400 level graphic design studio course

Travel, study, and tours of areas of interest within the graphic design profession such as print production companies, design studios, and museums. Offered on a satisfactory-fail basis only.

ARTGR 463: 3D Motion Graphics

(Dual-listed with ARTGR 563). (0-6) Cr. 3. S.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

3D visualization in a Motion Graphics context. Emphasis on design in 3D computer animation as it relates to various electronic media.

ARTGR 464: Digital Imaging

(Dual-listed with ARTGR 564). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

Studio in experimental techniques using the digital drawing tablet combined with manual drawing mediums, exploring the digital tablet, scanner, and camera as ways to collect and make images, conceptual and compositional development of digital techniques and software, and connecting digital techniques to visual processes and ideation. Understanding of different ways of working digitally while exploring image-making processes.

ARTGR 470: Graphic Design Studio V

(0-6) Cr. 3. F.

Prereq: ARTGR 371

Advanced design systems as applied to corporate identity and environmental graphic design. Symbolology as an integrated component of communication systems.

ARTGR 471: Graphic Design Capstone

(0-6) Cr. 3. S.

Prereq: ARTGR 470 or permission of instructor

Experience design and innovation in a multi-disciplinary design studio. Class will use unique research, design, evaluation, creativity, and innovation methodologies to solve human problems on special topics. Designed solutions will be in the form of products, artifacts, interfaces, information, and human environments.

ARTGR 472: Photography and Narrative Messaging

(Dual-listed with ARTGR 572). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Photography as a tool for creating conceptually-driven images and metaphors. Emphasis is on photography as an evocative storytelling device for a range of audiences and design applications. Compositional and technical aspects are explored to ensure successful interpretation of the photograph's intended message.

ARTGR 473: Multimedia Design

(Dual-listed with ARTGR 573). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

The design of visual, aural and textual communication for electronic media.

ARTGR 474: Exhibition Design

(Dual-listed with ARTGR 574). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Visual communication applied to exhibition design focusing on educational or interactive museum exhibitions, trade show booth design, and modular unit design for traveling exhibitions. Translation of graphic information to a three-dimensional space.

ARTGR 475: Advanced Typography

(Dual-listed with ARTGR 575). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program Graduate: Graduate classification in College of Design

Typographic theory exploring traditional and non-traditional forms, both historical and contemporary typographic achievements.

ARTGR 476: Graphic Design Methodology

(Dual-listed with ARTGR 576). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program Graduate: Graduate enrollment in College of Design

Analysis and application of scientific, systematic, and non-traditional problem-solving and problem-seeking techniques.

ARTGR 477: Graphic Design Practicum

(0-6) Cr. 3.

Prereq: Concurrent enrollment in ARTGR 370, ARTGR 371, or ARTGR 470

Graphic design outreach and problem solving. Individual and group projects for non-profit clients selected by the instructor.

ARTGR 478: Graphic Design Advanced Web Design

(Dual-listed with ARTGR 578). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

The development of advanced and experimental web design.

ARTGR 479: Wayfinding Design

(Dual-listed with ARTGR 579). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Study of the navigational challenges of built environments and outdoor spaces, including site analysis, development of navigational plans, and design of wayfinding sign systems. Issues of function, accessibility, legibility, and fabrication are considered.

ARTGR 480: Graphic Design Internship

(3-0) Cr. 3. SS.

Prereq: ARTGR 377, 12 credits in graphic design; permission of instructor, registration in advance of enrollment

Graphic design experience in an off-campus professional environment.

ARTGR 481: Graphic Design Professional Practices

(3-0) Cr. 3. S.

Prereq: Credit or concurrent enrollment in ARTGR 470

Professional design management: ethics, setting up a new business, client/designer relationships, contractual options, billing practices, and effective operating procedures.

ARTGR 482: Professional Presentation

(0-6) Cr. 3.

Prereq: Junior or senior standing within the graphic design program

Exploration and development of job application materials and presentation skills.

ARTGR 484: Selected Studies in Graphic Design

(Dual-listed with ARTGR 584). Cr. 1-3. Repeatable, maximum of 12 credits. F.S.SS.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

Special issues related to graphic design. Topics vary each time offered. Topics not to be repeated.

ARTGR 489: Design Ethics.

(3-0) Cr. 3.

Prereq: Junior/Senior classification.

Historical and contemporary issues in ethics and decision-making related to visual arts, related visual communication, and design disciplines, including education/training, professional practice and research, the social role of design, and the implications and consequences of designed artifacts and systems.

ARTGR 490: Independent Study

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 490A: Independent Study: Theory, Criticism, and Methodology

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 490B: Independent Study: Two-Dimensional Design

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 490C: Independent Study: Three-Dimensional Design

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 490H: Independent Study: Honors

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 490I: Internship/Cooperative (in-depth experience other than ArtGr 480)

Cr. 1-6. Repeatable.

Prereq: Written approval of instructor and department chair on required form in advance of semester of enrollment

Student must have completed related graphic design coursework appropriate to planned independent study. Offered on a graded basis or a satisfactory-fail basis.

ARTGR 491: Publication Design

(Dual-listed with ARTGR 591). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

The philosophy, concepts, and structures of publication design.

ARTGR 492: Graphic Design Systems Thinking

(Dual-listed with ARTGR 592). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

The philosophy, concepts, and structures of systems thinking in graphic design.

ARTGR 493: Workshop

Cr. 1-3. Repeatable.

Prereq: Evidence of satisfactory experience in area of specialization

Intensive 2 to 4 week studio exploration. Topics vary each time offered.

ARTGR 495: Graphic Design Abroad

(Dual-listed with ARTGR 595). Cr. 3. SS.

Prereq: Permission of instructor

International study abroad program with visits to design studios, art museums, and educational facilities.

ARTGR 496: Graphic Design Semester Abroad

Cr. R. Repeatable.

Prereq: Concurrent enrollment in Iowa State University Graphic Design Study Abroad Rome Program or an equivalent approved program; DSN S 301 is a prerequisite for students going to Rome.

Study and tours of museums, galleries, artist and/or designer studios, and other areas of interest within art and design. Offered on a satisfactory-fail basis only.

ARTGR 497: Graphic Design Field Study

(0-1) Cr. 1. Repeatable. F.S.SS.

Prereq: Acceptance to the undergraduate or graduate programs in graphic design.

Introduction to places related to graphic design in urban environments such as museums and design studios. Culture and context of design in the urban environment. Offered on a satisfactory-fail basis only.

Courses primarily for graduate students, open to qualified undergraduates:

ARTGR 510: Graphic Design Theory

(3-0) Cr. 3. F.

Prereq: Graduate classification in College of Design or permission of instructor.

This course will investigate graphic design as a tool to represent and create imageability in the mind of the audience, through relevant readings in graphic design theory and principles of visual organization in various media.

ARTGR 511: Graphic Design Graduate Studio I

(0-6) Cr. 3. F.

Prereq: Graduate classification in College of Design or permission of instructor.

Introduction to a range of research topics, methods, and ideas that are predicated on learning through the process of creation.

ARTGR 512: Audience and Perception

(0-6) Cr. 3. F.

Prereq: Graduate classification in College of Design or permission of instructor.

Theory and investigation of systems, structures, principles of visual organization for communication through the experimental application of traditional and non-traditional media. Studio problems will be influenced by social, cultural, environmental, or technological factors.

ARTGR 520: Design & Cultural Semiotics

(3-0) Cr. 3. S.

Prereq: Graduate classification in College of Design or permission of instructor.

Introduction to semiotics as it relates to art, design and culture. Historical and contemporary vantage points and the importance of designers as makers of meaning. Key concepts of semiotics and the interrelationship between message, meaning, design and culture.

ARTGR 521: Graphic Design Graduate Studio II

(0-6) Cr. 3. S.

Prereq: Enrollment in the Graphic Design Graduate Program or permission of instructor.

In this advanced graduate graphic design studio led by a variety of faculty, students will be introduced to a range of research topics, methods and ideas that are predicated on learning through the process of creation.

ARTGR 522: Critical Media

(0-6) Cr. 3. S.

Prereq: Enrollment in the Graphic Design Graduate Program or permission of instructor.

Advanced theory and investigation of critical media and application of principles of visual organization for communication. Through hypothetical design work with critical media tools, studio problems will examine and be informed by social, cultural, environmental, or technological factors.

ARTGR 530: User Engagement

(0-6) Cr. 3.

Prereq: Graduate enrollment in the Graphic Design Program or graduate enrollment in College of Design or permission of instructor

The exploration and design of interface/interaction with products, systems, and technologies.

ARTGR 531: Graphic Design Graduate Project Preparation

(0-1) Cr. 1. F.

Prereq: Acceptance to graphic design graduate program.

Exploration, formulation, and structuring of graduate thesis/creative component topics, investigation of design research and creative scholarship. Offered on a satisfactory-fail basis only.

ARTGR 540: Design for Behavioral Change.

(0-6) Cr. 3.

Prereq: Graduate enrollment in the Graphic Design Program or graduate enrollment in College of Design or permission of instructor

The exploration and design of educational experiences and artifacts as they relate to the social, emotional, and behavioral aspects of society.

ARTGR 563: 3D Motion Graphics

(Dual-listed with ARTGR 463). (0-6) Cr. 3. S.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

3D visualization in a Motion Graphics context. Emphasis on design in 3D computer animation as it relates to various electronic media.

ARTGR 564: Digital Imaging

(Dual-listed with ARTGR 464). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

Studio in experimental techniques using the digital drawing tablet combined with manual drawing mediums, exploring the digital tablet, scanner, and camera as ways to collect and make images, conceptual and compositional development of digital techniques and software, and connecting digital techniques to visual processes and ideation. Understanding of different ways of working digitally while exploring image-making processes.

ARTGR 572: Photography and Narrative Messaging

(Dual-listed with ARTGR 472). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Photography as a tool for creating conceptually-driven images and metaphors. Emphasis is on photography as an evocative storytelling device for a range of audiences and design applications. Compositional and technical aspects are explored to ensure successful interpretation of the photograph's intended message.

ARTGR 573: Multimedia Design

(Dual-listed with ARTGR 473). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

The design of visual, aural and textual communication for electronic media.

ARTGR 574: Exhibition Design

(Dual-listed with ARTGR 474). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Visual communication applied to exhibition design focusing on educational or interactive museum exhibitions, trade show booth design, and modular unit design for traveling exhibitions. Translation of graphic information to a three-dimensional space.

ARTGR 575: Advanced Typography

(Dual-listed with ARTGR 475). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program Graduate: Graduate classification in College of Design

Typographic theory exploring traditional and non-traditional forms, both historical and contemporary typographic achievements.

ARTGR 576: Graphic Design Methodology

(Dual-listed with ARTGR 476). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program Graduate: Graduate enrollment in College of Design

Analysis and application of scientific, systematic, and non-traditional problem-solving and problem-seeking techniques.

ARTGR 578: Graphic Design Advanced Web Design

(Dual-listed with ARTGR 478). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

The development of advanced and experimental web design.

ARTGR 579: Wayfinding Design

(Dual-listed with ARTGR 479). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design

Study of the navigational challenges of built environments and outdoor spaces, including site analysis, development of navigational plans, and design of wayfinding sign systems. Issues of function, accessibility, legibility, and fabrication are considered.

ARTGR 584: Selected Studies in Graphic Design

(Dual-listed with ARTGR 484). Cr. 1-3. Repeatable, maximum of 12 credits. F.S.SS.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

Special issues related to graphic design. Topics vary each time offered. Topics not to be repeated.

ARTGR 587: Graphic Design History/Theory/ Criticism I

(Dual-listed with ARTGR 387). (3-0) Cr. 3. F.

Late nineteenth century to the 1990s. This course will explore the cultural, social, political, industrial, and technological forces that have influenced the practice of graphic design in Britain, Europe, and the United States. Students will study the historical issues and problems facing designers, their clients, and their publics.

Meets International Perspectives Requirement.

ARTGR 588: Graphic Design History/Theory/ Criticism II

(Dual-listed with ARTGR 388). (3-0) Cr. 3. S.

Critical issues that affect the contemporary practice of graphic design as it relates to the United States. Students will study a variety of issues that include, but are not exclusive to, new media, gender, class, design and the public sphere, design as social action, postmodern design theory, sustainability, and ethical practice.

Meets U.S. Diversity Requirement

ARTGR 589: Design and Ethics

(Cross-listed with HCI). (3-0) Cr. 3. F.S.

Prereq: Graduate classification or permission of instructor.

Issues in ethics and decision-making as they relate to technology, design, design research, HCI, and the design industry.

ARTGR 590: Special Topics

Cr. arr.

Prereq: Bachelor's degree in graphic design, or evidence of satisfactory equivalency in specialized area

Written approval of instructor and department chair on required form in advance of semester of enrollment.

ARTGR 590A: Special Topics: Theory, Criticism, and Methodology

Cr. arr.

Prereq: Bachelor's degree in graphic design, or evidence of satisfactory equivalency in specialized area

Written approval of instructor and department chair on required form in advance of semester of enrollment.

ARTGR 590B: Special Topics: Two-Dimensional Design

Cr. arr.

Prereq: Bachelor's degree in graphic design, or evidence of satisfactory equivalency in specialized area

Written approval of instructor and department chair on required form in advance of semester of enrollment.

ARTGR 590C: Special Topics: Three-Dimensional Design

Cr. arr.

Prereq: Bachelor's degree in graphic design, or evidence of satisfactory equivalency in specialized area

Written approval of instructor and department chair on required form in advance of semester of enrollment.

ARTGR 591: Publication Design

(Dual-listed with ARTGR 491). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

The philosophy, concepts, and structures of publication design.

ARTGR 592: Graphic Design Systems Thinking

(Dual-listed with ARTGR 492). (0-6) Cr. 3.

Prereq: Undergraduate: Junior or senior standing in the graphic design program. Graduate: Graduate enrollment in College of Design.

The philosophy, concepts, and structures of systems thinking in graphic design.

ARTGR 593: Workshop

Cr. 1-3. Repeatable.

Prereq: Graduate classification; evidence of satisfactory experience in area of specialization

Intensive 2 to 4 week studio exploration. Topics vary each time offered.

ARTGR 595: Graphic Design Abroad

(Dual-listed with ARTGR 495). Cr. 3. SS.

Prereq: Permission of instructor

International study abroad program with visits to design studios, art museums, and educational facilities.

ARTGR 599: Creative Component

Cr. arr. Repeatable.

Courses for graduate students:**ARTGR 610: Thesis Preparation Studio**

(0-6) Cr. 3. S.

Prereq: ARTGR 531, Graduate enrollment in the College of Design.

Initial development and exploration of graduate thesis topic, investigation of design research and creative scholarship. Determine Faculty Committee and Program of Study and file forms with Graduate College.

ARTGR 620: Graduate Thesis Studio I

(0-6) Cr. 3. F.

Prereq: ArtGr 610.

Advanced creative scholarship in specialized area of focus within graphic design. Culminates in a development plan, preliminary design work, and supporting documentation.

ARTGR 630: Graduate Thesis Studio II

(0-6) Cr. 3. S.

Prereq: ArtGr 620

Advanced research component in specialized area of focus within graphic design. Advances a development plan, preliminary design work, and supporting documentation.

ARTGR 690: Advanced Topics

Cr. arr. Repeatable.

ARTGR 699: Research-Thesis

Cr. arr. Repeatable.